



KINGS LEAGUE KINGS & QUEENS CUP

COMPETITION REGULATIONS 2025-2026

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1. THE COMPETITION – FORMAT

1.1 Kings Cup Spain

Group Stage (MD1-MD5):

- 2 groups of 6 teams each (12 teams total)
- 5 matchdays of round-robin group play, with each team facing all others in their group once
- No cross-group matches in this format

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase:

- **Last Chance Round (MD6):**
 - Match 1: 3rd Group A vs 4th Group B
 - Match 2: 3rd Group B vs 4th Group A
 - 3rd place teams receive an extra secret card advantage over 4th place teams (see section 3.1 Extra secret cards functioning)
 - 2 winners advance to Quarter-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 2nd Group A vs Winner of Last Chance Match 2
 - Match 2: 2nd Group B vs Winner of Last Chance Match 1
 - 2 winners advance to Semi-Finals
- **Semi-Finals (MD7):**
 - Match 1: 1st Group A vs Winner of Quarter-Final Match 2
 - Match 2: 1st Group B vs Winner of Quarter-Final Match 1
 - 2 winners advance to Final
- **Final (MD7):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.2 Kings Cup Italy

Group Stage (MD1-MD5):

- 2 groups of 6 teams each (12 teams total)
- 5 matchdays of round-robin group play, with each team facing all others in their group once
- No cross-group matches in this format

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase:

- **Last Chance Round (MD6):**



- Match 1: 3rd Group A vs 4th Group B
- Match 2: 3rd Group B vs 4th Group A
- 3rd place teams receive an extra secret card advantage over 4th place teams (see section 3.1 Extra secret cards functioning)
- 2 winners advance to Quarter-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 2nd Group A vs Winner of Last Chance Match 2
 - Match 2: 2nd Group B vs Winner of Last Chance Match 1
 - 2 winners advance to Semi-Finals
- **Semi-Finals (MD7):**
 - Match 1: 1st Group A vs Winner of Quarter-Final Match 2
 - Match 2: 1st Group B vs Winner of Quarter-Final Match 1
 - 2 winners advance to Final
- **Final (MD7):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.3 Kings Cup Germany

Group Stage (MD1-MD3):

- 2 groups of 4 teams each (8 teams total)
- 3 matchdays of round-robin group play, with each team facing all others in their group once
- No cross-group matches in this format

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase:

- **Last Chance Semi-Finals (MD4):**
 - Match 1: 4th Group A vs 3rd Group B
 - Match 2: 3rd Group A vs 4th Group B
 - 3rd place teams receive an extra secret card advantage over 4th place teams (see section 3.1 Extra secret cards functioning)
 - Winners advance to Last Chance Final
- **Quarter-Final (MD4):**
 - 2nd Group A vs 2nd Group B
- **Last Chance Final (MD5):**
 - Winner of Last Chance Semi-Final 1 vs Winner of Last Chance Semi-Final 2
 - Winner advances to Redemption Game
- **Redemption Game (MD5):**
 - Winner of Last Chance Final vs Loser of Quarter-Final



- Winner advances to Semi-Final
- **Semi-Finals (MD6):**
 - A draw will be held to determine the semi-final match-ups.
 - Winners advance to Final
- **Final (MD6):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.4 Kings Cup Europe Final

The champions of the Kings Cup Spain, Kings Cup Italy and Kings Cup Germany will compete for the title in a triangular format.

In this competition, a win counts as 1 point in any case (match ball or shootout). If the three teams are tied on points after the three matches (1 point each), a triple penalty shootout will be held with all teams involved.

The remaining details will be explained in due course.

1.5 Kings Cup Americas (Mexico)

Group Stage (MD1-MD5):

- 2 groups of 6 teams each (12 teams total)
- 5 matchdays of round-robin group play, with each team facing all others in their group once
- No cross-group matches in this format

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase:

- **Last Chance Round (MD6):**
 - Match 1: 3rd Group A vs 4th Group B
 - Match 2: 3rd Group B vs 4th Group A
 - 3rd place teams receive an extra secret card advantage over 4th place teams (see section 3.1 Extra secret cards functioning)
 - 2 winners advance to Quarter-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 2nd Group A vs Winner of Last Chance Match 2
 - Match 2: 2nd Group B vs Winner of Last Chance Match 1
 - 2 winners advance to Semi-Finals
- **Semi-Finals (MD7):**
 - Match 1: 1st Group A vs Winner of Quarter-Final Match 2
 - Match 2: 1st Group B vs Winner of Quarter-Final Match 1
 - 2 winners advance to Final
- **Final (MD7):**



- Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.6 Kings Cup Brazil

Group Stage (MD1-MD5):

- 2 groups of 5 teams each (10 teams total)
- Each matchday features 4 regular group matches plus 1 cross-group match
- Cross-match winners receive an extra secret card for their first knockout match (see section 3.1 Extra secret cards functioning)
- The group winning more cross-matches collectively earns an additional qualification spot

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase (7 teams advance):

- Qualification: 4 teams from group with more cross-match wins, 3 teams from group with fewer cross-match wins
- 1st place team from group with more cross-match wins advances directly to Semi-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 3rd from advantaged group vs 2nd from disadvantaged group
 - Match 2: 3rd from disadvantaged group vs 2nd from advantaged group
 - Match 3: 1st from disadvantaged group vs 4th from advantaged group
 - 3 winners advance to Semi-Finals
- **Semi-Finals (MD6):**
 - Match 1: 1st from advantaged group (who skipped QF) vs Winner of QF Match 1
 - Match 2: Winner of QF Match 2 vs Winner of QF Match 3
 - 2 winners advance to Final
- **Final (MD7):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.7 Kings Cup America Final

The Kings Cup America Final will be held in Ciudad de Mexico (Mexico) on November 21st. The champion from Kings Cup Americas (Mexico) and Kings Cup Brazil will contest for the title.

1.8 Kings Cup MENA

Group Stage (MD1-MD3):

- 2 groups of 4 teams each (8 teams total)
- 3 matchdays of round-robin group play, with each team facing all others in their group once
- No cross-group matches in this format

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase:



- **Quarter-Finals (MD4):**
 - Match 1: 2nd Group A vs 3rd Group B
 - Match 2: 2nd Group B vs 3rd Group A
 - 2nd place teams receive an extra secret card advantage over 3rd place teams (see section 3.1 Extra secret cards functioning)
 - 2 winners advance to Semi-Finals
- **Semi-Finals (MD4):**
 - Match 1: Winner of QF Match 1 vs 1st Group B
 - Match 2: Winner of QF Match 2 vs 1st Group A
 - 2 winners advance to Final
- **Final (MD5):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.9 Queens Cup Spain

Group Stage (MD1-MD5):

- 2 groups of 5 teams each (10 teams total)
- Each matchday features 4 regular group matches plus 1 cross-group match
- Cross-match winners receive an extra secret card for their first knockout match (see section 3.1 Extra secret cards functioning)
- The group winning more cross-matches collectively earns an additional qualification spot

Kings will determine the match fixtures for each matchday once the draw is set.

Knockout Phase (7 teams advance):

- Qualification: 4 teams from group with more cross-match wins, 3 teams from group with fewer cross-match wins
- 1st place team from group with more cross-match wins advances directly to Semi-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 3rd from advantaged group vs 2nd from disadvantaged group
 - Match 2: 3rd from disadvantaged group vs 2nd from advantaged group
 - Match 3: 1st from disadvantaged group vs 4th from advantaged group
 - 3 winners advance to Semi-Finals
- **Semi-Finals (MD6):**
 - Match 1: 1st from advantaged group (who skipped QF) vs Winner of QF Match 1
 - Match 2: Winner of QF Match 2 vs Winner of QF Match 3
 - 2 winners advance to Final
- **Final (MD7):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2



1.10 Queens Cup Americas (Mexico)

Group Stage (MD1-MD5):

- 2 groups of 5 teams each (10 teams total)
- Each matchday features 4 regular group matches plus 1 cross-group match
- Cross-match winners receive an extra secret card for their first knockout match (see section 3.1 Extra secret cards functioning)
- The group winning more cross-matches collectively earns an additional qualification spot

Knockout Phase (7 teams advance):

- Qualification: 4 teams from group with more cross-match wins, 3 teams from group with fewer cross-match wins
- 1st place team from group with more cross-match wins advances directly to Semi-Finals
- **Quarter-Finals (MD6):**
 - Match 1: 3rd from advantaged group vs 2nd from disadvantaged group
 - Match 2: 3rd from disadvantaged group vs 2nd from advantaged group
 - Match 3: 1st from disadvantaged group vs 4th from advantaged group
 - 3 winners advance to Semi-Finals
- **Semi-Finals (MD6):**
 - Match 1: 1st from advantaged group (who skipped QF) vs Winner of QF Match 1
 - Match 2: Winner of QF Match 2 vs Winner of QF Match 3
 - 2 winners advance to Final
- **Final (MD7):**
 - Winner of Semi-Final 1 vs Winner of Semi-Final 2

1.11 Queens Cup Final

The Queens Cup Final will be held in Ciudad de Mexico (Mexico) on November 21st. The champion from Queens Cup Spain and Queens Cup Americas will contest for the title.

Note for all tournaments: Green icons/indicators visible on certain teams in the brackets show they have earned an extra secret card advantage through either superior group stage placement (in tournaments without cross-matches) or cross-match victories (in Kings Cup Brazil and Queens Cups), providing them with a competitive edge in their knockout matches.

1.12 Group Standings

All teams in each group are ranked according to their results:

- Match ball phase:
 - 3 points for a win
 - 0 points for a loss
- Penalty shootout:



- 2 points for a win
- 1 point for a loss

1.13 Equality of points - Group stage

If two or more teams in the same group finish on equal points, the following criteria, in the order below, shall be applied to determine the ranking:

- Greater number of points obtained in the group matches between the teams concerned;
- Superior goal difference resulting from the group matches between the teams concerned;
- Greatest number of goals scored in all group matches between the teams concerned.

If after having applied criteria a), b) and c), teams still have an equal ranking, the following criteria, in the order below, shall be applied:

- Superior goal difference in all group matches;
- Greatest number of goals scored in all group matches;
- Best disciplinary record in accordance with the team performance (first RC and then YC)
- Drawing of lots by Kings.

2. TEAM CONFIGURATION

Teams' configuration in each Cup are built in accordance to each country's rules which were already informed to all the teams previous to the start of the competition

3. SPECIAL CARDS

3.1 Extra secret cards functioning

The extra secret cards that are awarded at different stages of each Cup are selected at the same time as the regular secret card, just before kick-off. The selection order is as follows:

1. The team with the extra card picks first
2. The opposing team picks second
3. The team with the extra card picks again to finalize

During matches, all secret cards are available to be activated as stated in section 10.1 of the Rules of the Game and the team with two secret cards can activate both at the same time. However, by any means the combination of the two cards can result in a x4 goal situation (i.e. star player and double goal at the same time). At the same time, penalty, shootout, reverse penalty and joker (used as such) cards will always count as 1 goal.



3.2 Player card 13

During the Cup, teams will have access to the 13th player card, which can be activated only once (without the need for agreement with the opposing team). For those teams playing two matches in one matchday (i.e. Last chance/Quarterfinals or Semifinals/Final), the card may only be used in one of the two matches. The 13th player may not have participated in a team from the same country during the Cup, nor in any other country competing in the same continental final.

The activation period of the card will be determined by each regional league.

3.3 Other special cards

In addition to player card 13, teams may also have:

- Elite player card: the team is allowed to include a current first division player in the match for that matchday.
- Legend player card: the team can field a legendary top-level player.
- Star guest player card: the team may include a public figure or celebrity as a player.
- President player card: the team can have one of its presidents participate as a player.

In this case, to activate them, there must be agreement between the teams involved in the match in question and the league.